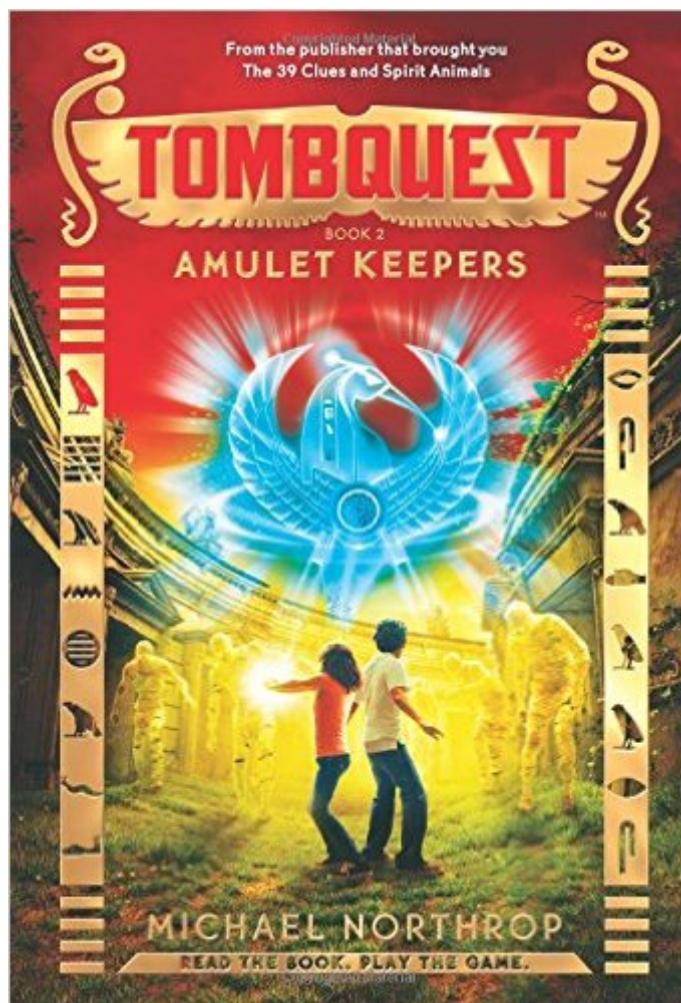


The book was found

Amulet Keepers (TombQuest, Book 2)



Synopsis

Strange things are happening in London. Red rain is flooding the streets. People are going missing. And someone's opening graves in Highgate Cemetery . . . Only Alex and his best friend, Ren, suspect the truth: a Death Walker, a powerful ancient Egyptian evil, is behind the chaos. Their quest to bring him down takes them from New York to London, and from the land of the living to the deep underground tombs of the long dead. Will they be in time to stop the Death Walker before he gets too powerful . . . or will the tombs claim them, too? Read the book, then continue the adventure online! Build an Egyptian tomb of your own, hide treasure and protect it with traps, then challenge your friends to break in.

Book Information

Lexile Measure: 690 (What's this?)

Series: TombQuest (Book 2)

Hardcover: 192 pages

Publisher: Scholastic Press (April 28, 2015)

Language: English

ISBN-10: 0545723396

ISBN-13: 978-0545723398

Product Dimensions: 5.7 x 0.7 x 8.3 inches

Shipping Weight: 8.8 ounces (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars See all reviews (80 customer reviews)

Best Sellers Rank: #43,791 in Books (See Top 100 in Books) #26 in Books > Children's Books > Literature & Fiction > Historical Fiction > Ancient Civilizations #1188 in Books > Children's Books > Growing Up & Facts of Life > Friendship, Social Skills & School Life > Friendship #1813 in Books > Children's Books > Science Fiction & Fantasy > Fantasy & Magic

Age Range: 8 - 12 years

Grade Level: 3 - 7

Customer Reviews

Gr 3-6 "In the spirit of "The 39 Clues" (Scholastic), "TombQuest" is a "read the book, play the game" experience across several platforms. In this second installment, which can stand independent of the online gaming experience, Ren and Alex must stop a Death Walker, an evil and ancient Egyptian spirit, from reeking havoc in modern day London. This is a plot-driven thrill ride with plenty of adventure and a bit of history woven in. Kids who enjoy the books will be eager to try

their hand at the online games that extend the world.

Praise for TombQuest Book 1: Book of the Dead : Â "Like a preteen Indiana Jones and Lara Croft, Alex and Ren make a compelling duo, and Northrop balances pathos and action effectively to engage readers. Funny and smart, Alex and Ren are excellent companions for this fast-paced and scorpion-filled ride."-- Kirkus Reviews Â "A thrilling adventure rich in Egyptian mythology and magic. . . . Sure to be a blockbuster." -- Booklist Â "Nonstop action . . . reluctant readers will enjoy the fast-paced story and the accompanying interactive computer game, and they will look forward to future installments." -- Voice of Youth Advocates "The plot moves quickly and will appeal to reluctant readers looking for adventure [and] danger." -- School Library Journal

[Download to continue reading...](#)

Amulet Keepers (TombQuest, Book 2) Book of the Dead (TombQuest, Book 1) The Stone Warriors (TombQuest, Book 4) The Final Kingdom (TombQuest, Book 5) Valley of Kings (TombQuest, Book 3) The Medusa Amulet Firelight (Amulet #7) The Stonekeeper's Curse (Amulet #2) The Cloud Searchers (Amulet #3) The Stonekeeper (Amulet #1) Prince of the Elves (Amulet #5) Escape From Lucien (Amulet #6) The Last Council (Amulet #4) Amulet #1-7 Box Set Amulet 11,000 Years Lost (Amulet) DragonKnight (Dragon Keepers Chronicles, Book 3) DragonSpell (Dragon Keepers Chronicles, Book 1) The Storykeepers Activity Book (Story Keepers - Older Readers) DragonLight: Dragon Keepers Chronicles, Book 5

[Dmca](#)